



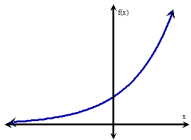
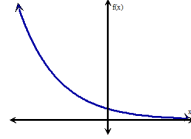


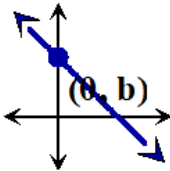
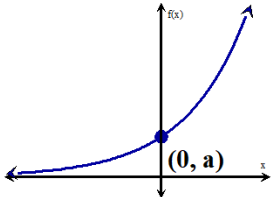
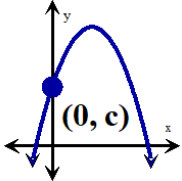

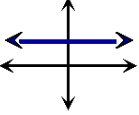
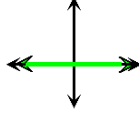
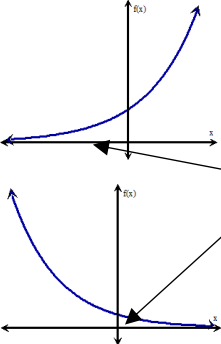
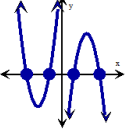
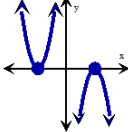
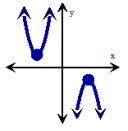




	Linear Functions	Exponential Functions	Quadratic Functions																																																																											
Tables	<p>Constant 1st differences in output (when inputs increase by a constant)</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td style="padding: 5px;">Δ input</td> <td style="padding: 5px;">t = time spent on repair work (hours)</td> <td style="padding: 5px;">C(t) = Total cost of repair work (\$)</td> <td style="padding: 5px;">Δ output 1st Diff.</td> </tr> <tr> <td style="padding: 5px;">+ 1 hr.</td> <td style="padding: 5px;">0</td> <td style="padding: 5px;">50</td> <td style="padding: 5px;">+ \$45</td> </tr> <tr> <td style="padding: 5px;">+ 1 hr.</td> <td style="padding: 5px;">1</td> <td style="padding: 5px;">95</td> <td style="padding: 5px;">+ \$45</td> </tr> <tr> <td style="padding: 5px;">+ 1 hr.</td> <td style="padding: 5px;">2</td> <td style="padding: 5px;">140</td> <td style="padding: 5px;">+ \$45</td> </tr> <tr> <td style="padding: 5px;">+ 1 hr.</td> <td style="padding: 5px;">3</td> <td style="padding: 5px;">185</td> <td style="padding: 5px;">+ \$45</td> </tr> </table>	Δ input	t = time spent on repair work (hours)	C(t) = Total cost of repair work (\$)	Δ output 1 st Diff.	+ 1 hr.	0	50	+ \$45	+ 1 hr.	1	95	+ \$45	+ 1 hr.	2	140	+ \$45	+ 1 hr.	3	185	+ \$45	<p>Constant multipliers between outputs (when inputs increase by a constant)</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td style="padding: 5px;">Δ</td> <td style="padding: 5px;">d # days</td> <td style="padding: 5px;">N(d) # cells after d days</td> <td style="padding: 5px;"></td> </tr> <tr> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">0</td> <td style="padding: 5px;">45,000</td> <td style="padding: 5px;">$\times 2/3$</td> </tr> <tr> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">1</td> <td style="padding: 5px;">30,000</td> <td style="padding: 5px;">$\times 2/3$</td> </tr> <tr> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">2</td> <td style="padding: 5px;">20,000</td> <td style="padding: 5px;">$\times 2/3$</td> </tr> <tr> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">3</td> <td style="padding: 5px;">13,333</td> <td style="padding: 5px;">$\times 2/3$</td> </tr> </table>	Δ	d # days	N(d) # cells after d days		+1	0	45,000	$\times 2/3$	+1	1	30,000	$\times 2/3$	+1	2	20,000	$\times 2/3$	+1	3	13,333	$\times 2/3$	<p>Constant 2nd differences in output (when inputs increase by a constant)</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td style="padding: 5px;">Δ Input</td> <td style="padding: 5px;">s (feet)</td> <td style="padding: 5px;">A(s) (sq. ft.)</td> <td style="padding: 5px;">1st Dif</td> <td style="padding: 5px;">2nd Diff</td> </tr> <tr> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">0</td> <td style="padding: 5px;">0</td> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">+2</td> </tr> <tr> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">1</td> <td style="padding: 5px;">1</td> <td style="padding: 5px;">+3</td> <td style="padding: 5px;">+2</td> </tr> <tr> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">2</td> <td style="padding: 5px;">4</td> <td style="padding: 5px;">+5</td> <td style="padding: 5px;">+2</td> </tr> <tr> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">3</td> <td style="padding: 5px;">9</td> <td style="padding: 5px;">+7</td> <td style="padding: 5px;">+2</td> </tr> <tr> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">4</td> <td style="padding: 5px;">16</td> <td style="padding: 5px;">+9</td> <td style="padding: 5px;">+2</td> </tr> <tr> <td style="padding: 5px;">+1</td> <td style="padding: 5px;">5</td> <td style="padding: 5px;">25</td> <td style="padding: 5px;"></td> <td style="padding: 5px;"></td> </tr> </table>	Δ Input	s (feet)	A(s) (sq. ft.)	1 st Dif	2 nd Diff	+1	0	0	+1	+2	+1	1	1	+3	+2	+1	2	4	+5	+2	+1	3	9	+7	+2	+1	4	16	+9	+2	+1	5	25		
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<p>Equations x = input = Independent var. y = f(x) = output = Dependent var.</p>	$y = f(x) = mx + b$	$y = f(x) = a(b)^x$ $y = f(x) = a(1 \pm r)^x$	$y = f(x) = ax^2 + bx + c$																																																																											
<p>Function Equations</p> <p>Meaning of Constants</p>	<p>b – initial (output) value when input=0 (0, b) is ‘y’-intercept</p> <p>m – constant rate of change (CRC) m – slope (steepnes & direction of graph)</p> $m = \frac{\text{Change in Outputs}}{\text{Change in Inputs}} = \frac{\Delta y}{\Delta x} = \frac{\text{rise}}{\text{run}}$ $m = \frac{+ 45 \$}{+1 \text{ hr.}} = 45 \text{ \$/hour (in table above)}$	<p>a – initial (output) value when input=0 (0, a) is ‘y’-intercept</p> <p>b – constant multiplier (or ratio)</p> $b = \frac{\text{Output}}{\text{Previous Output}}$ <p>b = ratio: output to previous output</p> <p>r = relative rate of change (growth/decay rate) b = (1 ± r) when r = relative rate of change b = 2/3 , r = 1/3 (in table above)</p>	<p>c – initial (output) value when input=0 (0, c) is ‘y’-intercept</p> <p>The meanings of a and b depend on the situation and are more involved than we will address in this class.</p> <p>In projectile motion functions, a is half of the acceleration due to gravity and b is the initial vertical velocity. EX: $h(t) = -16t^2 + 30t + 5$</p>																																																																											
<p>Equations Restrictions on Constants</p>	m – none , b – none	b ≠ 0, 1, b > 0, a > 0 in real world	a ≠ 0, b, c none																																																																											

	Linear Functions	Exponential Functions	Quadratic Functions
<p>Rates</p> <p>Linear versus Exponential</p>	<p>m = Constant Rate of Change (CRC) <i>changes by a constant quantity</i> which must include units.</p> <p>EX: The population of a town was 10,000 in 2010 and grew by 200 people per year.</p> <p>m = CRC = +200 people per year</p> <p>The pop. changes by the same quantity – 200 people each year.</p> <p>$P(t) = 10,000 + 200t$</p>	<p>r = Constant Relative Rate of Growth/Decay <i>is a constant fractional (or percent) change relative to the previous amount.</i> The fractional change is not a quantity and therefore unitless.</p> <p>EX: The population of a town was 10,000 in 2010 and grew by 2% (or 1/50) each year.</p> <p>r = +2% = 1/50 of previous year's pop. per year</p> <p>The population changes by the same fraction but it's the same fraction of a different amount ea. yr., so the amount of change is different each yr.</p> <p>$P(t) = 10,000(1 + 0.02)^t = 10,000(1.02)^t$</p>	<p>N/A</p>
<p>Graphs</p> <p>Shape & Direction</p>	<p>Straight Lines - including horizontal lines (constant)</p> <p> Increasing (linear growth) $m > 0$ (pos.)</p> <p> Decreasing (linear decay) $m < 0$ (neg.)</p> <p> Constant (output always same) $m = 0$ (horizontal line)</p> <p> Non-function (EQ: $x = \#$) m undefined (vertical line)</p>	<p>Asymptotic, Always above x-axis ($y > 0$)</p> <p><i>Asymptote</i> – line the graph gets closer and closer to without touching or crossing</p> <p> Increasing (exponential growth) $b > 1$, $b = (1 + r)$</p> <p>x-axis is an asymptote</p> <p> Decreasing (exponential decay) $0 < b < 1$, $b = (1 - r)$</p>	<p>Parabolas – special U-shapes - have focus point (not on graph) that make them useful for satellite dishes, solar collectors, and headlights</p> <p> Opens UP $a > 0$ (pos.) Vertex is a MIN</p> <p> Opens DOWN $a < 0$ (neg.) Vertex is a MAX</p>

	Linear Functions	Exponential Functions	Quadratic Functions
<p>Intercepts y-intercept $x = 0$ $(0, \underline{\quad})$ -initial (output) value -functions have ONE y-intercept at most</p>	<p>y-intercept: $f(0) = m(0) + b$ $f(0) = 0 + b = b$ $(0, b)$ - b is the initial value</p> 	<p>y-intercept: $f(0) = a(b)^0$ $f(0) = a \cdot 1 = a$ $(0, a)$ - a is the initial value</p> 	<p>y-intercept: $f(0) = a(0)^2 + b(0) + c$ $f(0) = 0 + 0 + c = c$ $(0, c)$ - c is the initial value</p> 
<p>Intercepts x-intercept(s) $y = 0$ $(\underline{\quad}, 0)$ -functions can have multiple x-int. or none at all</p>	<p>x-intercept(s): $0 = mx + b$ solve to find the x value</p> <p>-Non-Constant Linears have 1 x-int.</p>  <p>-Constant Linears ($y = \#$) have NO x-int.</p>  <p>Constant zero function $y=0$ has infinitely many</p> 	<p>x-intercept(s): $0 = a(b)^x$ solve to find the x value – impossible</p> <p>-Exponential Growth/Decay functions DO NOT HAVE x-intercepts.</p>  <p>x-axis is an asymptote</p>	<p>x-intercept(s): $0 = ax^2 + bx + c$ solve to find the x value(s) -Use Quadratic Formula to solve -Parabolas can have:</p>  <p>2 x-intercepts $x = \frac{-b \pm \sqrt{\text{positive \#}}}{2a}$</p>  <p>1 x-intercept – also vertex $x = \frac{-b \pm \sqrt{0}}{2a}$</p>  <p>0 x-intercepts $x = \frac{-b \pm \sqrt{\text{negative \#}}}{2a}$</p>
<p>Vertex Quadratics ONLY</p>	 <p>Vertex a MINIMUM point Lowest point on parabola Least output value OPENS UP, $a > 0$</p>  <p>Vertex a MAXIMUM point Highest point on parabola Greatest output value OPENS DOWN, $a < 0$</p>	<p>To find vertex: (x, y) (Quadratic Graphs – Parabolas)</p> <p>1st x-coordinate: $x = \frac{-b}{2a}$</p> <p>2nd y-coordinate: 'plug in' the x-value - evaluate function equation at x value</p> $y = a \left(\frac{-b}{2a} \right)^2 + b \left(\frac{-b}{2a} \right) + c$	

Solving Equations

Linear Equations

Variable highest power 1 (1st degree)

$$5y + 46 - 3y = 10 + 14y$$

-Simplify each side - Combine like terms.

$$5y + 46 - 3y = 10 + 14y$$

$$2y + 46 = 10 + 14y$$

-Move all variable terms to one side and

-Move all constant terms to the other side.

$$2y + 46 = 10 + 14y$$

$$\underline{-2y - 10 = -10 - 2y}$$

$$36 = 12y$$

-Multiply/Divide B.S. by coefficient of variable to solve for final value of variable.

$$\underline{36 = 12y}$$

$$12 \quad 12$$

$$3 = 1y = y$$

Check:

$$5(3) + 46 - 3(3) = 10 + 14(3)$$

$$15 + 46 - 9 = 10 + 42$$

$$15 + 46 - 9 = 10 + 42$$

$$52 = 52$$



Exponential Equations

Variable is IN the exponent.

$$900 = 60(1.2)^t$$

-Divide B.S. to Isolate the Exponential Term (base with its variable exponent).

$$\underline{900 = 60(1.2)^t}$$

$$60 \quad 60$$

$$15 = 1(1.2)^t$$

$$15 = (1.2)^t$$

-Use logarithms to solve for the variable exponent.

$$15 = (1.2)^t$$

$$t = \log_{1.2}(15) = \frac{\log(15)}{\log(1.2)} = \frac{\ln(15)}{\ln(1.2)}$$

$$t \approx 14.85$$

Check:

$$900 = 60(1.2)^{14.85}$$

$$900 \approx 60(14.99)$$

$$900 \approx 899.4$$



Quadratic Equations

Variable highest power 2 (2nd degree)

$$-6x^2 + 9x + 8x^2 = 3x^2 + 5x - 12$$

-Simplify each side - Combine like terms.

$$-6x^2 + 9x + 8x^2 = 3x^2 + 5x - 12$$

$$9x + 2x^2 = 3x^2 + 5x - 12$$

-Move ALL terms to one side,

In other words, **set the equation = 0**

$$9x + 2x^2 = 3x^2 + 5x - 12$$

$$\underline{-9x - 2x^2 \quad -2x^2 \quad -9x}$$

$$0 = x^2 - 4x - 12$$

Now find a, b, c for the quadratic in standard form (=0) and use the **Quadratic Formula** to solve.

$$a = 1, \quad b = -4, \quad c = -12$$

$$x = \frac{-(-4) \pm \sqrt{(-4)^2 - 4(1)(-12)}}{2(1)}$$

$$= \frac{4 \pm \sqrt{16 + 48}}{2} = \frac{4 \pm \sqrt{64}}{2} = \frac{4 \pm 8}{2}$$

$$x = \frac{4 + 8}{2} = 6 \quad \text{or} \quad x = \frac{4 - 8}{2} = -2$$

Check:

$$-6(6)^2 + 9(6) + 8(6)^2 = 3(6)^2 + 5(6) - 12$$

$$-216 + 54 + 288 = 108 + 30 - 12$$

$$126 = 126 \quad \checkmark$$

$$-6(-2)^2 + 9(-2) + 8(-2)^2 = 3(-2)^2 + 5(-2) - 12$$

$$-24 - 18 + 32 = 12 - 10 - 12$$

$$-10 = -10 \quad \checkmark$$